



الخوارزميات وبنى المعطيات 2

المحاضرة الثانية

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الترتيب بالحشر *insert sort*

بفرض لدينا المصفوفة الجزئية المرتبة $A[1] \dots \dots A[i-1]$ من المصفوفة A ونحن نبحث عن موقع

العنصر $A[i]$ ضمن المصفوفة المرتبة ويتم ذلك بالشكل التالي:

نبدأ من نهاية المصفوفة الجزئية المرتبة $A[1] \dots \dots A[i-1]$ بعملية مقارنة العنصر $A[i]$ مع

باقي عناصر المصفوفة السابقة وتنفيذ عملية إزاحة لقيم العناصر المرتبة حيث يتكرر هذا العمل من 2 حتى n .

نص الخوارزمية:

1. Start.
2. input n , A .
3. $i \leftarrow 2$.
4. while($i \leq n$).
 - 4.1. $k \leftarrow i - 1$.
 - 4.2. $key \leftarrow A[i]$.
 - 4.3. While ($A[k] > key$ and $k \geq 1$).
 - 4.3.1. $A[k+1] \leftarrow A[k]$.
 - 4.3.2. $k \leftarrow k - 1$.
 - 4.4. $A[k+1] \leftarrow key$.
 - 4.5. $i \leftarrow i + 1$.
5. End.

- طبق خوارزمية الحشر insert sort لترتيب مصفوفة الاعداد A التالية:

7	-1	10	-2	0	3
1	2	3	4	5	6

i	N	$i \leq n$	K	key	$A[k] > key$
2	6	✓	1	-1	$7 > -1$ ✓

$$A[2] = A[1]$$

$$A[1] = -1$$

-1	7	10	-2	0	3
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حصلنا على مصفوفة جزئية مرتبة

ثم يصبح

i	N	$i \leq n$	K	key	$A[k] > key$
3	6	✓	2	10	×

هنا لا نغير القيم لأن الشرط غير محقق.

نتابع (نبحث عن موقع -2).

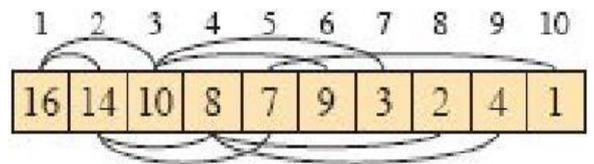
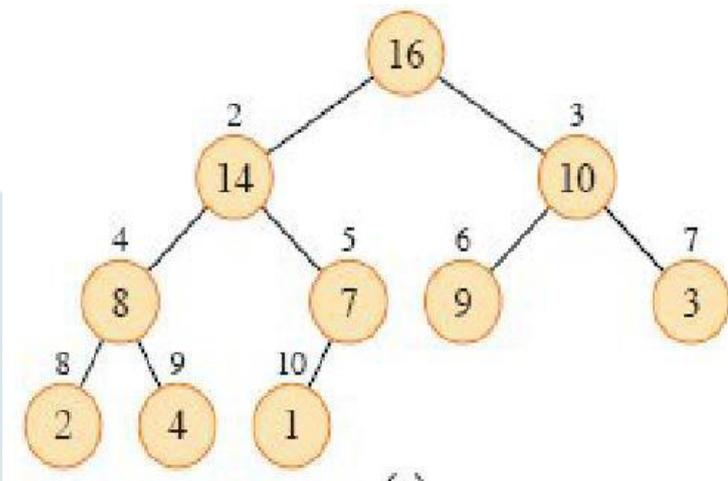
i	N	$i \leq n$	K	Key	$A[k] > key$
4	6	✓	3	10	✓

نتابع بنفس الأسلوب لنحصل بالنهاية على مصفوفة مرتبة من الاعداد.

-2	-1	0	3	5	10
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إن كلفة هذه الخوارزمية هو $O(n^2)$.

Heaps



Heaps

- An array $A[1 : n]$ that represents a heap is an object with an attribute $A.\text{heap-size}$, which represents how many elements in the heap are stored within array A
- $A[1 : A.\text{heap-size}]$, where $0 \leq A.\text{heap-size} \leq n$, are valid elements of the heap
- The root of the tree is $A[1]$
- given the index i of a node, there's a simple way to compute the indices of its parent, left child, and right child with the procedures PARENT, LEFT, and RIGHT

PARENT(i)

1 return $\lfloor i/2 \rfloor$

LEFT(i)

1 return $2i$

RIGHT(i)

1 return $2i + 1$

max-heap property

- the max-heap property is that for every node i other than the root, $A[\text{PARENT}(i)] \geq A[i]$
- largest element in a max-heap is stored at the root
- Viewing a heap as a tree, we define the height of a node in a heap to be the number of edges on the longest simple downward path from the node to a leaf,
- we define the height of the heap to be the height of its root.
- The height of heap containing n elements is $\Theta(\lg n)$

Maintaining the max heap property

- The procedure MAX-HEAPIFY maintains the max heap property
- Its inputs are an array A with the heap-size attribute and an index i into the array.
- When it is called, MAX-HEAPIFY assumes that the subtrees rooted at $\text{LEFT}(i)$ and $\text{RIGHT}(i)$ are max-heaps, but that $A[i]$ might be smaller than its children, thus violating the max-heap property.
- MAX-HEAPIFY lets the value at $A[i]$ “float down” in the max-heap so that the subtree rooted at index i obeys the max-heap property

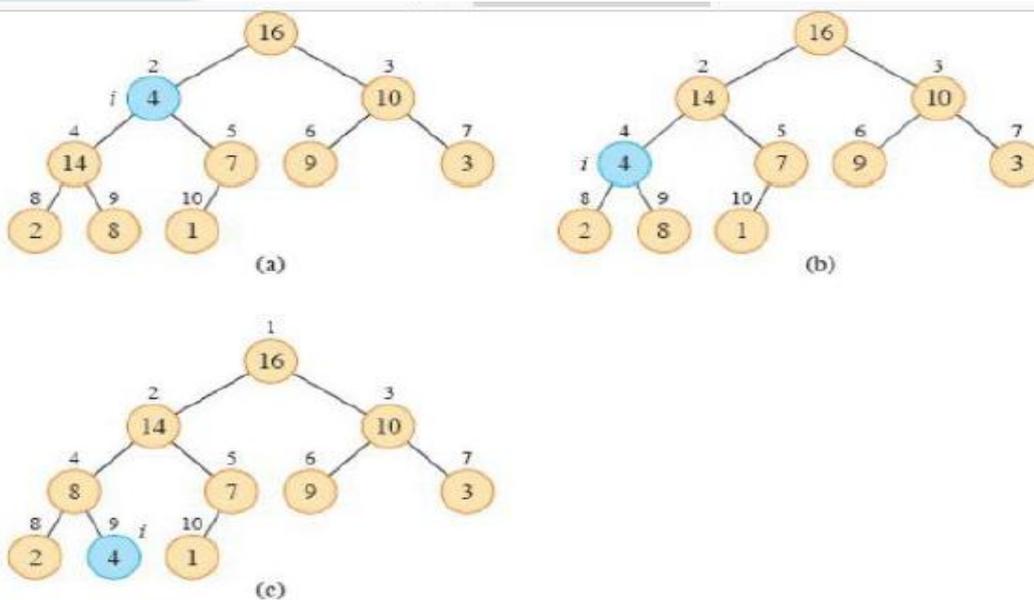
MAX-HEAPIFY(A, i)

```

1  $l = \text{LEFT}(i)$ 
2  $r = \text{RIGHT}(i)$ 
3 if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$ 
4    $\text{largest} = l$ 
5 else  $\text{largest} = i$ 
6 if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$ 
7    $\text{largest} = r$ 
8 if  $\text{largest} \neq i$ 
9   exchange  $A[i]$  with  $A[\text{largest}]$ 
10  MAX-HEAPIFY( $A, \text{largest}$ )

```

we can characterize the running time of MAX-HEAPIFY on a node of height h as $O(h)$.



Building a heap

- The procedure BUILD-MAX-HEAP converts an array $A[1 : n]$ into a max-heap

```
BUILD-MAX-HEAP( $A, n$ )
```

```
1  $A.heap-size = n$ 
```

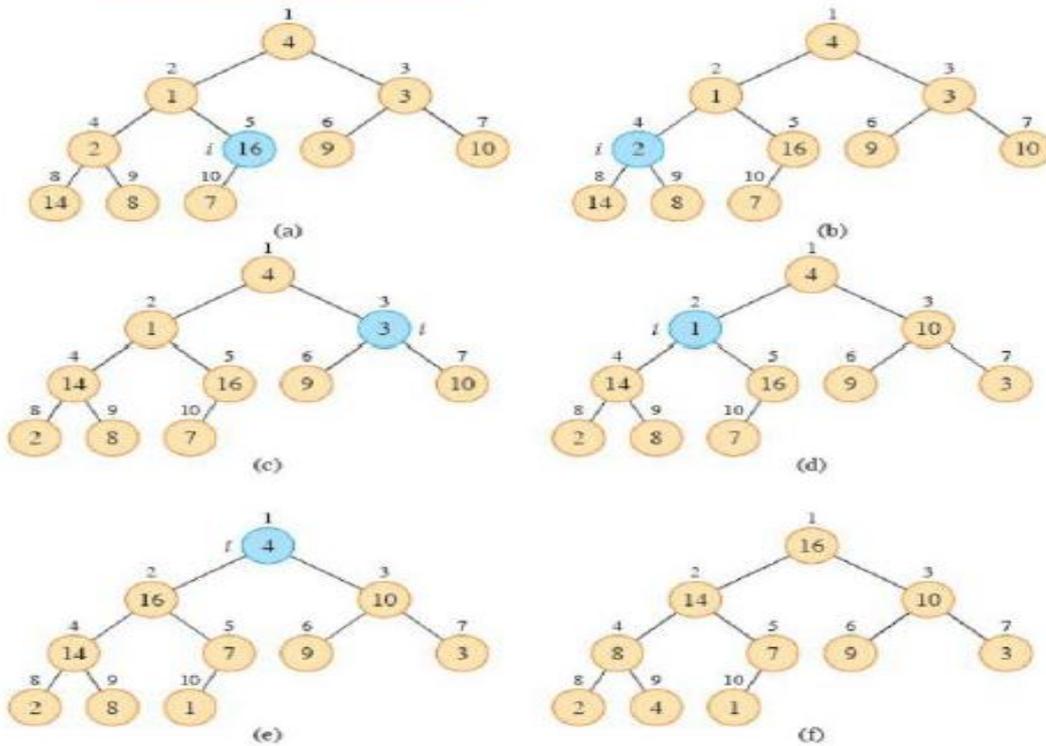
```
2 for  $i = \lfloor n/2 \rfloor$  downto 1
```

```
3   MAX-HEAPIFY( $A, i$ )
```

We can compute a simple upper bound on the running time of BUILD-MAX-HEAP as follows. Each call to MAX-HEAPIFY costs $O(\lg n)$ time, and BUILD-MAX-HEAP makes $O(n)$ such calls. Thus, the running time is $O(n \lg n)$. This upper bound, though correct, is not as tight as it can be.

BUILD-MIN-HEAP produces a min-heap from an unordered linear array in linear time.

A [4 | 1 | 3 | 2 | 16 | 9 | 10 | 14 | 8 | 7]



heapsort

HEAPSORT(A, n)

1 BUILD-MAX-HEAP(A, n)

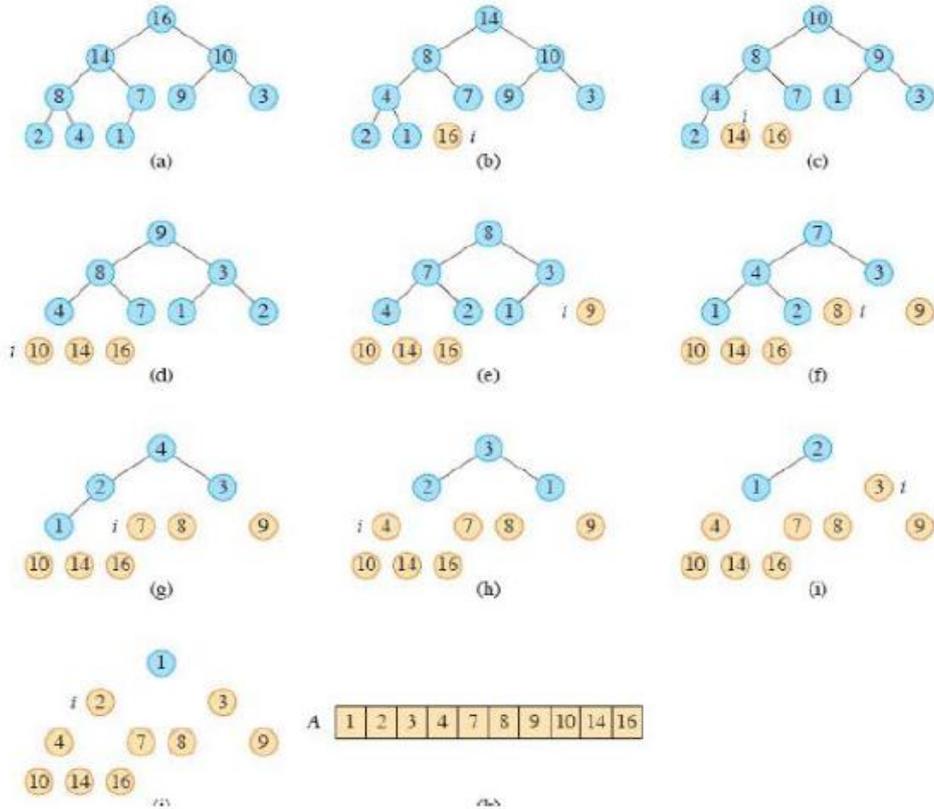
2 for $i = n$ downto 2

3 exchange $A[1]$ with $A[i]$

4 $A.heap\text{-}size = A.heap\text{-}size - 1$

5 MAX-HEAPIFY($A, 1$)

The HEAPSORT procedure takes $O(n \lg n)$ time, since the call to BUILD-MAX-HEAP takes $O(n)$ time and each of the $n - 1$ calls to MAX-HEAPIFY takes $O(\lg n)$ time.



Act
Go 1